



## September 2023 - May 2024 \$ RECREATIONAL CLASSES PRICE LIST \$

- \$25.00 non-refundable registration fee per family
- Payments accepted by pre-authorized credit card (any other form of payment must be approved)
- Tuition fees are non-refundable

### \*CATEGORY / TUITION BREAKDOWN (September-May Instruction) \*

#### PAYMENT OPTIONS \*reflects discounts\*

CLASS CATEGORY	CLASS DURATION	TUITION	3 PAYMENTS	9 Equal Payments (first & last required)
<b>Starburst Combo</b> Ages 2.5-3 (must be 30 months by Nov. 1)	<b>45 minutes</b>	\$450.00	1 x \$150.00 2 x \$150.00 3 x \$150.00	9 x \$50.00
<b>Rising Stars Combo</b> Ages 4-5 (must be 4 by Dec. 31)	<b>60 minutes</b>	\$495.00	1 x \$165.00 2 x \$165.00 3 x \$165.00	9 x \$55.00
<b>30 Minute Single Class</b>	<b>30 minutes</b>	\$405.00	1 x \$135.00 2 x \$135.00 3 x \$135.00	9 x \$45.00
<b>45 Minute Single Class</b>	<b>45 minutes</b>	\$450.00	1 x \$150.00 2 x \$150.00 3 x \$150.00	9 x \$50.00
<b>60 Minute Single Class</b>	<b>60 minutes</b>	\$495.00	1 x \$165.00 2 x \$165.00 3x \$165.00	9 x \$55.00

HST will be applied to all fees

**\$5.00 off each additional class/family**

Families with 6 or classes please enquire about our Family rate

### \*COSTUME FEE\* (what they wear for our end-year recital)

Each dancer is required to purchase a costume for each routine/discipline for the annual end year recital. Costume fees can be divided into 2 payments, first payment due November 1<sup>st</sup>, 2023, with the remainder balance due February 1<sup>st</sup>, 2024 (or full payment Nov. 1<sup>st</sup>, 2023)

#### (NO REFUNDS ON COSTUMES)

**You will receive everything needed for the recital (costume, headpiece, tights, etc.)**

Starburst Combo (children will have 2 dances in the year end recital) \$125.00 fee

Rising Stars Combo (children will have 2 dances in the year end recital) \$125.00 fee

Single Discipline Recreational Costumes \$110.00 to \$130.00

Boys Costumes \$100.00 fee

\*prices are subject to change at any time

FOR COMPETITIVE TEAM RATES PLEASE ENQUIRE